

Fosphor

- Open-source, GPU-accelerated FFT and Waterfall display tool
- GNU Radio block for RTSA-like spectrum visualization
- Uses OpenCL and OpenGL for acceleration
- High frame rate, great for visualizing fast-changing signals
- Created by Sylvain Munaut, @tnt, <https://github.com/smunaut>

Wiki page:

<https://projects.osmocom.org/projects/sdr/wiki/Fosphor>

Github mirror: <https://github.com/osmocom/gr-fosphor>

Video demo:

<https://www.youtube.com/watch?v=mjD-l3GAghU>